February 2023


Williams Bay High School - 500 W. Geneva St. • Williams Bay, WI 53191

## Questions for a Kindergartener By Olivia Wiley

After interviewing the first graders for the last Barker, I became curious. If they were so funny, how funny would the kindergarteners be? Well, I went to investigate, and here is what I got!

## Q: What noise does a sloth make?

A: "HOO-wah."
A: "I don't know."
A: "Shakjjakjashuwia."
A: "Mmm. . .um, I fink it stays silent."
A: "I don't know."
A: "I dunno."
A: "Uhhhmm. . . a quiet noise?"
A: "A quiet one."
A: "Ughhh...I don't know."
A: "I don't know."

## Q: Does pineapple belong on pizza?

A: " No. I don't like it."
A: ". . ." (Do you like pineapple on pizza?) "No."
A: "NO."
A: "Nooo." (Do you think it belongs on pizza?) "Uhmm. . .It-It does sometimes, but my sista had it and I didn't wike [like] it."

A: "No!"
A: "Nnnnno."
A: "I've never tried it before!" (Do you think it belongs on pizza?) "No." (Do you think you would like it?) "Yes!"
A: "No. My favorite pizza is summer sausage--Wait! Actually it's cheese."
A: "I do like cheese pizza, though."
A: "Yeah! I seen it in a Blippi episode!"


Q: If you combine two animals into one, which two animals would they be and what would you call it?
A: "A cheetah and a lion." (What would you call it?) "A cheetah-lion."
A: "A cheetah and a lizard." (A cheetah and a lizard?! What would you call it?) "A cheetah-lizard."

A: "Two. . .animals ". . . (Two animals! If you could make two animals into one animal, what would it be?) "Two." (Yeah! What animals would you pick?) "A giraffe. . ." (And what?) "An. . .elephant." (Woah! Those are two big animals. What would you call it?) "A TURTLE!"
A: "A dinosaur."
A: "A lion and a cheetah and I would call it a cheetah-lion."
A: "Uh- a- I have two animals. A fish and a dog." (A fish and a dog? Okay!) "I would mix 'em and make it a fish dog." (A fish-dog? What would the fish-dog do?) "Swim around!"
A: "A kitty and a puppy." (What would you call it?) "And I would call it. . . a kit pup!" (What would it do?) "It. . .It would chew on some bones and scratch. And go up in the tree and lay down!"
A: "A whale and penguin. Whale penguin." (What would it do?) "It would find and fishing krill."
A: "A cat and dog." (A cat and a dog!) "Yeah, because they are my two favorite!" (What would you call it?) "Uhm. . .I don’t know." (Like would you give your cat-dog a name?) "Wait! There's a show named Cat-Dog!" (There is? What would you name it!) "Oh! Cat-dog because of the show!"
A: "A really fast tiger."

Q: Do you know why the sky is blue?
A: "Because...The sky reflects the water."
A: " "Cuz it is."
A: "Because. . .because. . .because it's windy!"
A: "To look nice."
A: 'Because it snows blue snow up high."
A: "Uh, cuz' it's. . .cuz' it's the sun and goes on top of the blue."
A: "Because of the diet up in space." (The diet up in space?) "Yeah! Because it's REALLY dark blue and it makes black. One time I went up in space and saw Darth Vader." (You SAW Darth Vader?! That's crazy!) "Yeuup." (Oh my gosh that's so scary!) "Well, the Darth Vaders up there are tin cans. The good guys just have to shoot 'em and they're dead. Tin cans!" (Oh. Oh. Woah. That's crazy.) "Yeah."
A: " 'Cuz God made it."
A: "Water? Because our planet is mostly water. Like, a lot of water."
A: " 'Cuz then you can see the sun because the sun is brighter than the sky."
(Continued on page 2)

## (s)

Kindergartener Interview (continued from page 1)

## Q: What is the best way to make people laugh?

A: "A joke."
A: "Make funny faces."
A: "Uhmmm. . .Uhmmm. . ." (Like how would you make someone laugh?) "Oh! [makes a funny face, sticking her tongue out] BLALALLALALAALA."

A: "Uhmmm. . .by saying somefing funny that they like.
A: "By being funny!"
A: "A joke." (What's your best joke?) "What kind of cheese is not your cheese? Nacho cheese."
A: "By. . .By telling them funny jokes." (What is your funniest joke?) "A ham dog one." (A ham dog one?) "Why did the ham dog cross the road?" (Why?) "Because. . .it wanted to eat itself. He was worried that was going to happen because he was ham."
A: "To make a joke." (What is your funniest joke?) "Uhm. . .there was five hundred ducks sitting on the wall then one falls in the water."
A: "A really funny joke!" (Do you have a funny joke?) "I have three. Why do you never take a shower with a Pokemon? Because it will Pikachu!" "Why was six afraid of seven? Because seven, eight, nine!" "What's a cat's favorite color? Purrrr-ple."
A: "To do silly jokes." (Silliest joke?) "A penguin wears a bow-tie!"


## CABCC, Still BAD?

## By Dylan Hulke

At the beginning of the school year, the choice to change the schedule was extremely controversial, and the vast majority of students and teachers disapproved of the decision. However, now that a few months have passed, how do the people of Williams Bay High School feel about the change? Have they warmed up to the idea of a CABCC schedule?

## CABCC (Continued)

The schedule has changed multiple times in the past few years, creating a kind of alphabet soup for the people of Williams Bay High School to deal with. $\mathrm{CCCCCC}, \mathrm{ABABA} / \mathrm{BABAB}, \mathrm{ABABC}$, and CABCC are all the schedules we have had to deal with, from pre-COVID to modern day, and it would not be surprising if the schedule changed again for the upcoming 2023-2024 school year. Every prior schedule has had its flaws, creating difficulty in making the perfect schedule. However, after careful consideration, I believe the ABABC schedule was the perfect middle ground for everyone. A majority of those with a preference for either $A / B$ days and C days, most liked $\mathrm{A} / \mathrm{B}$ days more than C days. This makes ABABC the perfect way to respect everyone's preferences.

A poll sent out to ten random people in every grade saw good participation from every grade except the sophomores, of which only one (Simon Pils) responded. Thanks to the great participation of the sophomore class (insert sarcasm), the figures of this poll may not be completely accurate. The results of the poll sent out in fall showed that the vast majority of those polled ( $66.7 \%$ ) liked the ABABC schedule the most. It also showed that a majority of people disagreed, or strongly disagreed, with the choice to change the new schedule ( $48.5 \%$ ), while a very small minority agreed with the choice ( $12.2 \%$ ). The remaining $39.4 \%$ chose to remain impartial on whether it was the right choice.

With the new polling, it was found that the number of people who preferred the ABABC schedule had decreased, but only by about $10 \%$. This contrasts the support for the CABCC schedule, which has increased nearly $15 \%$ (from $3 \%$ ). Overall, support still seems to be strongly in favor of the ABABC schedule. Support for the change in the schedule has also increased by around $15 \%$, which balances the number of people that agree/ disagree with the change to around $50 \%$ each. Nearly $40 \%$ of people like block days more than the 8 -hour alternative, while only $13 \%$ prefer the 8 -hour day ( $47 \%$ had no opinion). This explains why so many people prefer the ABABC schedule over the CABCC schedule.

Overall, the data shows that most people would be in support of a switch back to the ABABC schedule, and that after a semester, very few people prefer the CABCC schedule. Although changing the schedule back would mean there wouldn't be any more shared classes with Big Foot, very few people actually used our co-op to their advantage. It wouldn't be the worst if the schedule was changed back to ABABC .

Many people, however, are tired of the constant switching of schedules. In a section of the poll that allowed people to comment on their thoughts, several showed distaste for the constant implementation of new schedules. One person asked "Why did they have to change it again? Pick one and stick with it."

It is a personal opinion of mine, although it is likely shared by others, that students should be involved in both the creation of new schedules and the decision to change them. At the moment, it seems as though we are being experimented on to see which schedule is best; after all, we've gone through four different schedules in the past four years, all of which have had no student input.

Sarah Beinetti, the sole person to advocate for the new schedule on the past poll, has not changed her thoughts. Sarah went more in depth as to why she likes the schedule, saying she likes it because she "has no idea what's going on." Sarah also said that, "There's something new every day," and that, "the day gets done faster." When prompted as to whether or not the schedule will get changed again next year, even this optimist said, "Probably, unfortunately, much to my dismay."

Sarah's view contrasts the thoughts of someone else who said that, "It makes the week seem very long."

In conclusion, the decision to change the schedule still seems to be very controversial among students. Many would prefer the $A B A B C$ schedule, but many wouldn't want another change in the schedule, being tired of the constant switches. It would also be refreshing to finally have some student input on the matter.

## Senior Bucket List

By Sarah Beinetti and Sofia Normington-Slay

Can you match the seniors to their bucket list item?

## Bucket list items:

1. Go skydiving
2. Visit the Amalfi Coast in Italy
3. Graduate high school
4. Jump off Mt. Kilimanjaro
5. Go to Hawaii
6. Travel the world
7. Write a fiction book
8. Learn how to play the piano
9. Visit Australia
10. Eat a bowl of chili with Toby Janssen
11. Graduate in one piece
12. Travel to another country other than the U.S.
13. Learn hula
14. Try several different types of dances and ziplining in Las Vegas
15. Eat a bowl of chili with Kyle Marshall and then go to Laos
16. Eat a bowl of chili with Toby Janssen and Kyle Marshall
17. Travel to Greece or Ireland
18. Go skydiving or bungee jumping

## Names: <br> **Answers on page 4**

Keileen Weberpal Rebekah Scott
Kyle Marshall Bridget Higgins
Alex Gumble Jesse Robison
Karsen Cox
Kyra Frederick
Toby Janssen

Anna Lock
Sarah Rowles
Ethan West
Diloro Izzatshoeva
Grace Brown
Nanao Tsuruta
Graham Oxley
Citlali Carbajal
Leeza Patterson


# Alice in Borderland: A Summary/Review By Brooke Peyer 

**DISCLAIMER: This show is rated TV-MA, mainly for violence, so viewer discretion is strongly advised. It's highly recommended that younger kids do not watch the show because of the mature content.**

The show Alice in Borderland is based on its Japanese manga, which was written and illustrated by Haro Asa. It begins in Tokyo with three friends: Arisu, Karube, and Chota. Arisu has always been incredibly smart and good at puzzles, Karube is the brawn of the group, and Chota is a pretty average guy, so he balances out the other two well. The three meet up at Shibuya crossing after having struggles with their families or their jobs, and they start messing around in the crosswalk while the light is red and hundreds of other people are crossing. Then, the light turns green and they are still in the middle of the street, not realizing that the light changed. When the three friends notice, they begin to run, as they are being chased by police officers. They are hiding in a subway station's bathroom when the power goes out. No longer able to hear the footsteps and shouting of the officers, they decide to leave the bathroom and investigate. Outside of the station, they realize that everyone in Tokyo has disappeared. Confused and worried, they begin to explore the city, looking for any other people.

Several hours later, after it had become dark, the friends met back up at Shibuya crossing. After talking, they finally understand that they are alone and that no electronic devices are usable. All of a sudden, they see a bright light on a billboard. The screen points them to a building and directs them to go into a game arena. Intrigued, they follow where the screen is pointing them until they reach the building. Upon arrival, they see a table with several phones on it and a sign telling them each to take one. They each pick one up and the screens illuminate, telling them that they have been registered for the game and that registration would be closing soon. Soon after, a woman, Shibuki, walks in and heads straight to the table to get a phone. She explains to the three very confused boys that they would be playing a game, and that they can't leave the game early. By entering the game, they had to cross through a border of red lasers, and if anyone attempted to exit, they would be killed by a different laser from the sky, which Shibuki demonstrated by throwing Chota's work badge out of the border. She also tells them that she had already been in the Borderlands for about three days, hinting to viewers that time works differently in the Borderlands than in the normal world, and that people disappeared at various times.

Shocked and still bewildered, the boys look at each other and then at the door where the border was, when they see a schoolgirl walking towards them, about to enter the game. They try to warn her about crossing the border, but she has already stepped in, becoming registered for the game. A few seconds later, the phones light up again, telling them that registration is closed and that the game is about to begin. They take the elevator up to the next floor where they enter a room. In the room, there are two doors that say "Live" and "Die." The phones chime, giving the rules of the game: they must choose a door within the given time frame, which for the first room is two minutes. The game is called "Dead or Alive," and the difficulty level is a three of clubs. Baffled by what the playing card's "difficulty level" could mean and scared about the possible consequences of choosing the wrong door, they all spend most of the time in the room arguing about which door to choose. The schoolgirl realizes that time is almost up, so she decides to just open a door. Unfortunately, it's the wrong door and she is killed via one of the lasers from the sky. The three boys are shocked, realizing just how dangerous these "games" are. Then, the phones chime, telling them that there is only a few seconds left. They frantically

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## Alice (continued)

run to the other door, making it inside the next room just before the room they were previously in is engulfed in flames. The game continues with the time limit for the room decreasing by ten seconds every time. The choice of doors is seemingly random for the first few rooms, but Karube pushes Arisu to try and figure out a strategy to beat the game. Being intelligent, Arisu realizes something very important about the building, which makes the choice of door more intentional.

After finishing the game, Chota's leg had become seriously burned by the flames from the last room. They all make it outside of the building where the phones chime again, telling them that they cleared the game. It then shows them the three of clubs card, the card that was the difficulty level of the game. They are told that they have three "visa" days rewarded to them from playing the game. Unsure of the meaning of the visa, they come across a man who tells them that he is done playing the games and that his visa was expiring that day. When the boys try to ask him what he means, a laser comes from the sky, killing the man. With this, they realize that they have to keep playing the games in order to have a chance at survival.

The three boys and Shibuki look for a building where they can sleep for the night and find some food. The next day, Arisu and Karube go out to find another game to play in the hopes of finding a doctor that can help Chota. They come across a game that they later find out is a spades game, "Tag." There are several other people in the room, including one man that explains to them about what the suit and number of the playing cards indicate. He tells them that spades are athletic or endurance games, diamonds are games of wit and intelligence, clubs are team games, and hearts are games of manipulation, where they play with peoples' hearts to win. He also says that the number indicates the level of difficulty: the higher the number, the harder the game. In this game, the players have to run away from the taggers, which are people running the game and not other players. The objective of the game, however, is to find the "safe room" in the building, an apartment building with several floors. The time limit for this game is twenty minutes and after time is up, a bomb planted somewhere in the building is wired to explode. If they find the safe room, there is a way to deactivate the bomb, but they have to survive long enough to find it. In this game, several more characters are introduced that have importance later. Some of which include Usagi, an athletic girl, Chishiya, an incredibly clever guy, and Aguni, an ex-soldier in the normal world.

## Alice (Continued)

After the game is over, the characters find out that the taggers, who were killed after the game ended, were previous players of the game that were forced to participate. On the body of one of the two taggers, Chishiya finds a paper, and on it is a circle with several squiggly lines drawn inside of it. On the other, Karube finds a walkie-talkie with someone speaking. They're saying, "Come back to the beach." Karube and Arisu deduce that the Beach must be a place where some players are meeting and vow to find it.

The rest of the first season goes through the numbered playing cards and the discovery of the Beach, where the main characters who are still alive find hope of returning to the normal world from the borderlands. The last game of the season is the last numbered playing card: the ten of hearts. The game is called "Witch Hunt" and the game borders are the "Beach." One of the girls at the Beach had been stabbed and all of the rest of the people residing at the Beach had to race against time to find out who did it. To clear the game, the body of the witch needed to be burned in a fire. The militants of the Beach, as well as multiple other paranoid people, began to simply kill people left and right, hoping that one of them would be the witch and the game would be cleared. It is a thrilling and suspenseful last part of the first season, and at the end of episode 8 (the last episode of season one), some of the main characters find a place where they believe the games were run from. In a room surrounded by screens, they see footage of the past games that they, and other people, have played. Then, a person comes onto all of the screens at once and declares that there will be more games to play and that the "fun" isn't over yet. The players will continue competing in even more difficult games than before: the face card games, which the second season follows.

Alice in Borderland sounds very similar to the popular Disney story, Alice in Wonderland, and there is some relation between the two. The writer, Haro Asa, based some of the characters off of the characters in Alice in Wonderland. Some of them include Arisu (Alice), Usagi (the White Rabbit (usagi means rabbit in japanese)), Chishiya (the Cheshire Cat), and Hatter (the Mad Hatter). The Alice in Borderland characters' personalities are similar to their Alice in Wonderland counterparts as well. One example of this is with Chishiya versus the Cheshire Cat; both are clever, witty, and good at deception.

In conclusion, Alice in Borderland is an amazing show that will keep you on the edge of your seat, rooting for your favorite characters. The action scenes are phenomenal and the storyline is very unique, making the show an interesting and entertaining watch. I would personally recommend this show to anyone who is a fan of the dystopian genre or to anyone who wants to try something new that is different from anything they've ever seen before.


## The 65th Grammy Awards By Aaron Johnson

Every year, the Recording Academy of the United States gathers to recognize the most "outstanding" achievements in the music industry. While some argue against the legitimacy of the organization, Grammys are widely seen as the most prestigious music award an artist can earn. The following is the list of the winners of the 2023 Grammy Awards.

## Record of the Year:

"About D-- Time" - Lizzo

## Album of the Year:

Harry's House - Harry Styles

## Song of the Year:

"Just Like That" — Bonnie Raitt

## Best New Artist:

Samara Joy

## Best Pop Vocal Album:

Harry's House - Harry Styles

## Best Pop Solo Performance:

"Easy On Me" - Adele

Best Pop Duo/Group Performance:<br>"Unholy" - Sam Smith ft. Kim Petras

## Best Dance/Electronic Music Album:

RENAISSANCE - Beyoncé

## Best Rap Album:

Mr. Morale \& the Big Steppers - Kendrick Lamar

## Best Country Album:

A Beautiful Time - Willie Nelson

## Best Música Urbana Album:

Un Verano Sin Ti — Bad Bunny

## Best Music Video:

"All Too Well: The Short Film" - Taylor Swift

## Standouts and Controversy

Overall, the winners of the Grammys were varied, and nobody in particular swept this year's ceremony. However, the biggest winners were Beyoncé and Maverick City Music, both taking home four awards (NBC). Viola Davis achieved EGOT status, which means she has earned an Emmy, a Grammy, an Oscar, and a Tony award. Also, shockingly, Dr. Dre won his own Dr. Dre Global Impact Award.

As usual, the Grammys sparked controversy among the music industry, especially surrounding the Big Four categories: Best New Artist, Record of the Year, Song of the Year, and Album of the Year. The Recording Academy's biases were glaring in all of these coveted categories: for Record of the Year, Lizzo's '80s throwback was victorious; for Song of the Year, Bonnie Raitt's self-written and simplistic guitar track beat out pop behemoths such as "Bad Habit" and "All Too Well (Ten Minute Version);" and the Best New Artist went to Samara Joy, a traditional jazz singer. These winners very clearly demonstrated the Academy's tendency towards self-produced and sonically old-fashioned songs. However, the biggest upset of the night was arguably that of Album of the Year, which went to Harry's House by Harry Styles. This album, while containing some popular singles, has been described as a "pleasant but too comfortable set of songs influenced by ' 80 s synth pop and classic rock" (Curto). Other contenders for the award included Kendrick Lamar's Mr. Morale \& the Big Steppers, a moving and confessional hip-hop record; Adele's 30, an emotional and genre-bending journey through divorce; and Beyoncé's RENAISSANCE, an "immaculate" dance record that celebrates people and music alike (Shepherd). The latter album, in fact, was widely expected to win Album of the Year; so, many were shocked-outraged, for some-when Styles received the award instead.

RENAISSANCE was expected to win AOTY for several reasons. For one, 2023 was a historic year for the Grammys, as Beyoncé became the artist with the most total awards: 32. Secondly, Beyoncé, despite her commercial and critical success, has never won any of the Big Four categories. And while she did win four awards, including Best Dance/Electronic Album, she did not take home Album of the Year. This angered many, as the overall consensus was that Harry's House was not nearly as interesting or influential as RENAISSANCE. In addition to this was the fact that Album of the Year has not been won by a Black woman since 1999 (Curto). Inflaming this controversy further was Styles's acceptance speech, in which he said: "This doesn't happen to people like me very often." Whatever the meaning behind this statement was, it came off as greatly insensitive, especially when considering the other nominees.

It seems that Styles's win happened to come at conservative time for the Grammys: this year, self-produced and nostalgic sounds were rewarded; experimentation and collaboration were not. Beyoncé's RENAISSANCE sampled from and included many different artists and songwriters; Bad Bunny's Un Verano Sin Ti blended unexpected sounds and commemorated all cultures (Mota). Such feats are simply not as recognized by the current voters of the Grammys. To increase diversity within their organization, the Recording Academy has stated their goal of 2,500 female members by 2025 (ABC), but with their current body consisting of over 12,000 voters, this still feels miniscule. Overall, the 65th Annual Grammys have made it notably apparent that a lack of representation in voting results in a lack of representation in music.

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# Black History Month 

By Marianna Garcia

Black History Month, also known as African-American History Month, is an annual celebration that recognizes the accomplishments of Afri-can-Americans in the United States. The founder of this celebration was historian Carter G. Wilson. He initially found the Association of the Study of African American Life and History in 1915. However, the first "Negro History Week" was in Febuary in 1926. Carter had chosen the month of February because it includes the birthdays of two important people who created an impact for Black Americans: Abraham Lincoln and Frederick Douglass. He wanted to have an annual week where people would recognize the struggles that African-Americans had gone through to obtain their equal rights. Carter passed away in April of 1950, but a history professor in the A\&M University of Texas, Albert Broussard, said that this one week celebration then turned into a month-long celebration and was renamed to Black History Month in 1976.

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## Bulldog Barker Word Search

## By Zach Malisow

Bulldog Barker Word Search


| ABOUT | PRINT | TRAIN |
| :--- | :--- | :--- |
| TRACE | TIRED | TEARS |
| SLICE | SLATE | SLANT |
| SIRED | SCALP | SALET |
| REACT | RADIO | PLAID |
| ADIEU | LEANT | LATER |
| DEPOT | CRATE | CRANE |
| CLOSE | CLASP | CLAMP |
| CARTE | AUDIO | ARISE |
| AIONE | TRICE | CART |

## Valentine's Day Wish List By Sarah Beinetti and Sofia Normington-Slay

We surveyed WBHS students with the question "what would you like for Valentine's Day?" We chose the most exciting responses and provided some commentary.
"A good day" - That is so sweet.


## "A certain girl" -Ooooh, who?

> "A boyfriend"-'Tis the season.
"RIZZ" -WE CAN’T MAKE MIRACLES HERE.
"To have less homework from Mr. Kujawa" -Interesting...
"To give small gifts such as candy to my friends, especially Sarah Rowles" -Ouu, Sarah Rowles you have a secret admirer...
"A girlfriend" -Shoot your shot!
"LATE START FOR JUNIORS!" -WE CONCUR.
"An A in Intro to Marketing" -Ms. Durkin would tell you that's a pretty easy class...
"Lamar Jackson to come to the Seahawks"
-Someone please tell us what this means.
"Abreak from poetry in AP English"-How do you feel about this Mrs. Terrill?
" 2 things: first is
I don't know" -We hopenergy drinks. 2nd
second item soon.

A Nvidia RTX 4090 with a Ryzon
A Nvidia RTX 4090 MSI b550 mother-
board with WIFI and Bluetooth."
board with Christmas.
-This is not Christmas.
"Someone..." -niystewious...

## Impossible Puzzle

## By Charlie Pecht



## Senior Pictures

## By Gabby Klein

As a junior at Williams Bay High School, I have opinions about the current guidelines of senior pictures in the yearbook. After asking the opinions of several peers and staff, I heard responses like "ridiculous" and "absurd" regarding the current policy. However, these limitations were implemented for a reason. After discussing the issue with faculty, I learned that the current guidelines were put in place to avoid conflict, and, ultimately, protect the school's reputation. For example, without the current rules, a student has the ability to wear outlandish clothes or pose a certain way that some might find offensive. In order to alleviate offending others, the school created a set of guidelines that state the senior picture must be of a person's head and shoulders. These headshots are like any other yearbook picture. For decades, senior pictures have been a way to represent the senior class, allowing seniors to express personality and individuality.

Senior pictures are more expensive than normal yearbook pictures, but is the cost worth it? Is there really a point in going out and paying for professional pictures, just to have them cropped like your school picture? When it comes to having to pay for these professional senior pictures, a junior states "It doesn't make sense to go out and pay for senior photos if you can't use them in the yearbook." Another junior said, "Students are paying for high quality photos and should be able to show them off." If senior pictures in the yearbook resemble the typical yearbook pictures, they lose all of their individuality. One junior voiced, "Because with the requirements--it is basically the same as a regular school photo."

## Senior Pictures (continued)

Several families might find it more convenient to simply opt out of booking expensive senior photos and simply use yearbook photos. After all, the biggest difference is the cost, and many students and families might prefer their money to be used more practically for their futures.

Some people, though, might still choose to purchase the expensive senior pictures. These pictures allow students to express themselves. For years, senior pictures have been unique, adding creativity beyond the basic and boring school picture. Seniors have been honored and remembered through these pictures. A teacher states, "The whole point of students taking senior pictures outside of regular school pictures is to more specifically express themselves and their style."

Administration may be concerned about controversy and conflict that senior pictures can bring, but the cost is high: a student's freedom of expression. However, these restrictions were placed to have a more structured way of representing these senior pictures and ultimately avoid controversy. One senior stated "I don't have a particularly strong opposition for it. I think if all the photos meet the same standards, it may look nice in the yearbook." Having a uniform method with senior pictures surely will look nice and clean, but is it really representing the student class uniquely?

For many past generations, senior pictures have been a fun and unique experience for students. However with the world rapidly changing, are full-length senior pictures too risky? Are formal, uniform yearbook style pictures more appropriate, or are these rules putting a limitation on self-expression?


Monday, April 3-Monday, April 10.


## Buy your yearbook!!!!!

(Scan the QR code)
The only way to purchase a yearbook is online. You don't want to miss out on the chance to purchase one! Order today!

See Mrs. Quinn with questions.


History Club Upcoming Events


## WBHS History Club

Research-Preserve-Educate

- Wisconsin State History Bowl and Bee will be held at WBHS on Saturday, March 4 from $8 \mathrm{am}-4 \mathrm{pm}$.

See Mrs. Soplanda for more information.

## Spanish Club

- Bilingual story time-February 22, March 29, and April 26 at the elementary library
- Wednesday, March 15, 6pm-Meet at Aranda's Mexican Restaurant
- A Wednesday in April-after school movie
- May-(TBA) taco bar during high school lunch

See Mrs. Kavanagh for more information.

## BEEABLOOD DONOM

Student Council Blood Drive

- Thursday, March 16
- 6:30-11:30AM

Appointments are encouraged and can be made online at tinyurl.com/ yejzkbcf or by emailing Emily Evans at eevans@williamsbayschool.org.

Walk-ins are also welcome.
Please bring a photo ID. Potential blood donors must be at least 16 years old (with parental consent) and in good health. Blood donors should get a good night's sleep, limit caffeine intake, eat a good breakfast, and drink plenty of fluids in preparation for their donation.


## Join the WBHS <br> Drama Club <br> Production: Treasure Island

## Show Dates:

March 10 \& 11
7:00 PM
Lecture Center


